

PROGRAM OUTLINE

9.00am	Registration	
9.20am	Briefing for teachers and community representatives	Program facilitators – GPCAPT Ken Given, Tim Gurry and Bob Lewis
9.30am	Official welcome and program outline	GPCAPT Ken Given and Tim Gurry
9.40am	Introductory activity	Includes a review of the distributed reading materials and sections of the <i>DEFENCE 2020</i> website – www.defence2020.info
10.00am	Decision-maker! Can you find the Spirit of ANZAC?	Students will interact with a fun decision-making program that takes them to a ghost town where they have to try to find the qualities that make up the Spirit of ANZAC. Where do they search? What will they expect to find? Is the Spirit of ANZAC still vibrant today? Once they discover and define the Spirit of ANZAC they will then examine today's ADF to see whether it represents this spirit.
10.30am	Meet the ADF and decision-makers	This is an opportunity for students to discuss issues with members of the ADF and Australia's political representatives.
11.00am	Morning Tea	
11.20am	Video hypothetical – Is the Spirit of ANZAC relevant to the ADF today?	This hypothetical scenario examines the meaning of the Spirit of ANZAC and then puts it to the test by exploring the activities and values of Australia's Navy, Army and Air Force. This session will build on the understanding students have gained from the distributed materials and the preceding sessions, which will help them to reach their own conclusions about these important current and future defence issues facing Australia.
11.45am	Workshop activity	Students will be given specific tasks linked to the video hypothetical and decision-maker. Each group will have a real scenario or situation faced by the ADF and will have to examine the actions and strategies that were adopted. This will enable them to decide to what extent the ADF today represents the values and traditions that we associate with the Spirit of ANZAC. A teacher will facilitate discussion and each group will have an ADF representative to offer appropriate advice. After about 45 minutes, teachers/ADF representatives are asked to leave the workshop so students can work on the role-play presentation by themselves.
1.00pm	Lunch	Students can also use this time to fine-tune presentations and chat with ADF representatives.
1.30pm	Workshop presentations	Workshop groups will be asked to role-play their responses to the video hypothetical and the particular scenario that they were given in their workshop group. The role-play reports should involve all members of the group and may be for example, a television interview, a current affairs report, a meeting of the SRC, 'Deal or No Deal', 'Thank God You're Here' a presentation to a local politician or some other amusing and informative format.
2.30pm	Report on the workshop presentations	<ul style="list-style-type: none"> ▪ Presentation of special prizes to best individual performances and the winning group ▪ Reminder about the Participation Task and details of the National Youth Challenge and the mystery location ▪ Evaluation of the Challenge day ▪ Award of participation certificates.
2.45pm	Close Challenge	

We urge you to involve your school in the 2010 *Defence 2020* Youth Challenge Program. It is a very valuable opportunity for your students to represent their school and local community in a lively, exciting and very important educational program that focuses on Australia's future.

For further information about the program and curriculum units in STUDIES 2008–2010 please go to www.defence2020.info or contact Ryebuck Media at www.ryebuck.com.au

Note that the Katherine and Darwin programs will both be brought forward by 1 hour for all sessions with registration starting at 8.00 am.

**SERIES
2010**

